

C League Softball Rules 2016

Game Information

1. Games need to start on time.
2. Please have your team ready 15 minutes prior to the scheduled start time in case you can get started early to help keep games on time.
3. No new inning will start after 1 hour. In case of a tie, the international tie breaker rule will be used by starting a runner that made last out on second base.
4. If you are playing the last game of the night, you may play all innings if decided between both coaches BEFORE the game starts.
5. 5 runs per inning with the final inning of the game open to unlimited runs. 5 innings constitutes a complete game.
6. If you need an extra player, you may borrow a "D" League player from our league.
7. Dugout is to be picked up after you are done playing.
8. Home plate umpire can request a base umpire, to be supplied by the home team.
9. No hitting into fences allowed at any time, which includes the hanging of a tarp with any type of ball.
10. ALL UMPIRE DECISIONS ARE FINAL! NO PROTESTS!

Equipment

11. All bases are at 60 feet apart. Safety bases will be used.
12. Batting helmets are mandatory, face guards and chin straps are recommended.
13. No baseball bats allowed.
14. Pants or Shorts may be worn.
15. No steel/metal spikes allowed.
16. 11" yellow softball will be used.

Fielding

17. 8 players are required to start a game. Teams can play 10 or 9 players, but NO infield rover.
18. If a catcher is on base with 2 outs, she should be substituted by the player who made the last out to help games from slowing down.

Pitching

19. New pitchers will get 5 warm up pitches to start the game and 5 warm up pitches between innings.
20. Pitchers motion must start with both feet contacting the rubber which is 35 feet from home plate.
21. If pitched ball hits ground and then the batter, it is a dead ball and base is awarded. Player must make attempt to move out of the way.
22. A pitcher is limited to 2 innings per game; one pitch in an inning constitutes an inning. Once a pitcher is removed from that position, she may re-enter only once later in the game as long as she has not pitched more than 2 innings.
23. If a pitcher throws 4 balls to a batter, the coach will step in to pitch. The strike count remains. A batter may strike out swinging or looking but no walks will be allowed.
24. Base runners can lead off after the ball leaves the pitchers hand.

Batting

25. Teams will bat their entire roster and no girl can sit out consecutive innings.

